



\$120 No-Limit Hold'em
Survivor: Voodoo Island
 120 Buy-In
 20 Progressive Bounty
 250,000 starting chips ~ 25 minute levels
 Day 1

Level	SB	BB
1	500	1,000
2	500	1,000
3	1,000	1,500
4	1,000	2,000
BREAK		
5	1,000	2,500
6	1,500	3,000
7	2,000	4,000
8	2,500	5,000
BREAK		

Level	SB	BB
9	3,000	6,000
10	4,000	8,000
11	5,000	10,000
12	6,000	12,000
BREAK		
13	10,000	15,000
14	10,000	20,000
15	10,000	25,000
END OF DAY 1		

500 chips will be removed from play at the conclusion of Level 8

1000 chips will be removed from play at the conclusion of Level 12



VOODOOPOKER.CLUB





\$120 No-Limit Hold'em

Survivor: Voodoo Island

25 minute levels

Day 2

Level	SB	BB
16	15,000	30,000
17	20,000	40,000
18	25,000	50,000
19	30,000	60,000
BREAK		
20	40,000	80,000
21	50,000	100,000
22	50,000	100,000
23	60,000	120,000
BREAK		
24	75,000	150,000
25	100,000	200,000
26	125,000	250,000
27	150,000	300,000
28	200,000	400,000
CAP	250,000	500,000



VOODOOPOKER.CLUB





Payouts

Players	Payouts	1st	2nd	3rd	4th	5th	6th	7th	8th	9th
0-8	2	70%	30%	-	-	-	-	-	-	-
9-12	3	50%	30%	20%	-	-	-	-	-	-
13-16	4	40%	30%	20%	10%	-	-	-	-	-
17-20	5	35%	30%	20%	10%	5%	-	-	-	-
21-24	6	30%	25%	20%	12%	8%	5%	-	-	-
25-28	7	26%	22%	18%	14%	10%	6%	4%	-	-
29-32	8	23%	20%	17%	14%	11%	8%	5%	2%	-
33-36	9	20%	18%	16%	14%	11%	9%	6%	4%	2%

Progressive Bounty: 20 from each entry goes into the Bounty Pool. When a player is eliminated, 1/2 of their bounty is paid to the Hitman in cash. The other 1/2 is added to the Hitman's own bounty.

Uneven bounties will be split in 1/2, with the leftover portion being paid in cash to the Hitman.



VOODOOPOKER.CLUB

